Assignment 06 _ Lumion Animation Basics _ Preset Camera Paths

Project:	Use your past or current studio project to create (1) four second long video. The video must make use of the effects stack in Lumion. It should tell a story and convey visual mood.
Objective:	Learn what the (4) Camera Path Presets are in Lumion Learn the basics of the Lumion animation
Process:	Select a Lumion Preset Camera Path. Edit the Path as needed to create (1) four second path Add the necessary asset elements to tell a story. Add plants, people, furniture etc...
Schedule:	Class-10 - Submit the deliverables listed below before the start of class-10:
Deliverables	Make (1)1080x720 MP4 project at a quality that is a good balance of rendering time / quality.
Submit:	Submit all deliverables to the shared drive Please save your files in a folder Firstname_Lastname in a sub folder A# Please save your work as a MP4 Firstname_Lastname_Assignment#