## Arch 436 Advanced Modeling \_ Professor: Alphonso Peluso

# **Assignment 02 \_ Generative Components**

A02 | ARCH 436 ADVANCED MODELING Kylee Hennes







Iteration 01



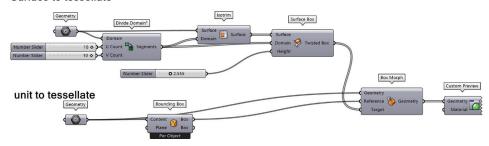


Iteration 02

Iteration 03



#### Surface to tessellate



**Project:** Use Grasshopper to create a component (Unit) then tessellate it.

Apply (3) multiple value techniques to the tessellation to control the height.

Objective: Explore the basics of Grasshopper and utilize the concepts that Grasshopper is good at.

Build a Strong Foundation in Grasshopper.

**Process:** Make a parametric component (Unit) then use the 'Box Morph Method' to tessellate it.

**Schedule:** Class-03 - Submit the deliverables listed below before the start of class-03:

**Deliverables** Produce (1) 11x17 sheet with the following drawings

(3) 3D Views of the 3D Model showing (3) different parametric conditions (iterations)

(1) Grasshopper Definition

Produce a second 11x17 sheet using (3) of the techniques from the Build a Strong

Foundation Video and apply them to your tessellation above. See the sample on the next page.

Submit: Submit all deliverables to the shared drive

Please save your files in a folder Firstname\_Lastname

Please save your work as a PDF Firstname\_Lastname\_Assignment#

## HOMEWORK ASSIGNMENTS MUST INCLUDE THE FOLLOWING:

- YOUR NAME
- ARCH 436 Advanced Modeling
- SEMESTER / YEAR
- HOMEWORK ASSIGNMENT #

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Iteration 03 RANGE Iteration 02 SERIES Tessellate surface using Box Morph technique Geometry Custom Preview Bounding Bax unit to tessellate Geometry SERIES